

St Louis Development Academy Tournament Rules

Entry Fee includes Parking for the weekend

Laws of the Game: The tournament shall be played in accordance with the laws of the game observed by FIFA. Any ruling not covered by FIFA will be in accordance with Missouri Youth Soccer Association (MYSOA) and United States Youth Soccer Association (USYSOA) with the following exceptions.

Eligibility: The tournament is open to competitive select teams and all players must be registered USYSOA, US Club or USSFA and their respective state association and have current player ID cards with photo. Roster sizes, 12 players U9-U10, 16 players U11-U12 and 22 players U13 and above. There is a maximum of 4 guest players for 7v7, 5 guest players for 9v9 and 6 guest players 11v11 per team. State Guest Player form is required. Proper travel procedures must be followed. Each team must submit copies of a state or National Associated verified roster and state medical release will be reviewed for each player. Teams must have guest player forms for state association and permission to travel from your state. Players may only play for ONE TEAM per division in an age group, players participating in more than one division or age group (max. 2) must provide a valid Player Pass for both teams (a single Player Pass may NOT be used) Guest players may only play for one team in the tournament. No player may be added to a roster once the team has started playing their first game.

Exceptions for Player Age: A U-19 player who is currently enrolled in high school is allowed to play on a U-18 team. A U-15 player that is currently enrolled in 8th grade (or lower grade) during his/her high school season is allowed to play on a U-14 team.

Check In: All teams MUST check in electronically by the designated date. All identification cards will be collected and reviewed, prior to the game by the Field Marshall. Cards will be held during the game and returned after the game.

Substitutions: Unlimited substitutions shall be allowed in accordance with USYSOA rules. A player receiving a "yellow" card does not have to be substituted.. No substitutions will be allowed for a player ordered from the field by the referee for misconduct. Any player who receives a "red" card shall not participate in the next scheduled game.

Ejections shall be reported to the tournament officials, who reserve the right to lengthen the suspensions based on the seriousness of the offense.

Point System: The following point system will be used to determine winners within each division:

- A) 6 points for a win
- B) 3 points for a tie
- C) 0 points for a loss
- D) 1 point for a shut out
- E) 1 point for each goal, 3 goal maximum
- F) Minus 1 goal per a red card received by a player or coach

Tie Breakers: In the event of teams being tied, the following procedure shall be used to determine the group winner:

- A) Winner of head-to-head competition
- B) Goal differential (3 goal maximum)
- C) Fewest goals allowed
- D) Number of shut outs

Forfeits: Any team that fails to report for play fifteen minutes after the scheduled game time shall forfeit the game (as determined by the referee). Any team that abandons a game prior to its conclusion shall forfeit the game. Teamcoaches are required to be licensed and have a background check as required by their association, any team not in compliance will forfeit the game. A team that forfeits a game shall not be allowed to move on in play. The team declared a winner by forfeit shall be awarded a win by the score of 3-0.

Length of Games: The Tournament Director may change the duration or length of games, subject to the following: a) inclement weather, b) delay from relocation and/or rescheduling of any games, c) may cancel any games in the preliminary rounds which have no bearing on deciding group winners, d) may modify rules for tie breaks due to inclement weather delays. Preliminary, semis, and finals game lengths:

U6 - U7 4v4..... 4 - 8 minute quarters, total game length 32 minutes and 2-5 minute breaks

U8 – 4v43 - 15 minute periods, total game length 45 minutes and 2-5 minute breaks

U9 – U10 7v72 - 25 minute halves, total game length 50 minutes and 1-5 minute break

U11-U12 9v92 - 30 minute halves, total game length 60 minutes and 1-5 minute break

U13-U19 11v112 - 35 minute halves, total game length 70 minutes and 1-5 minute break

Mercy Rule shall apply for U-6 - U-10 age groups. The mercy rule states, whenever there is a 10-goal differential, it will be considered a complete game.

Off Sides – Will not be called in 7v7 games

Player Uniforms: All players except the goalkeeper must have a numbered jersey that has a different number from all other team players. The team listed first will be considered the “home team.” Home team should wear white or light colors, and must change jerseys in case of conflicts (as determined by the referee). Home team shall supply the game ball. All equipment shall be subject to the referee’s approval. All fans must sit on the opposite side of the field as the teams.

Protests: No protests will be heard concerning judgment calls made by referees.

Scheduling: Shall be the sole responsibility of the Tournament Committee.

Concussions: In case of head injury, if the medical trainer determines a possible concussion, the player’s pass will be collected. The player will only be allowed to play, after the Tournament Director receives a doctor’s note stating that the player has been cleared to play.

Refund Policy: Entry fee is due at the time of registration. Confirmation of acceptance will be provided. Teams which withdraw after acceptance will forfeit their entry fee. The tournament director and board shall have the authority to cancel or change game duration in the event of weather. Complete cancellation of the tournament shall result in a refund of 100%, if no games are played. If teams play 1 game of the entry fee 50% of the entry fee. If they play two games the refund would be 25%. Travel costs incurred by teams accepted into the tournament are not the responsibility of the host club. Teams travel at their own risk.

Stay to Play: The tournament is a Stay to Play Tournament. Out of town teams must book their hotel reservations through the approved hotel. Information will be provided on the STLDA tournament page.

Weather Contingency: We will do whatever possible to play all games as scheduled. Should rain and/or lightning be so severe that we must use this weather contingency, the Tournament Board may use any of the following rules at their discretion:

A) Preliminary round play games will be shortened as deemed necessary.

B) IF rain does not permit time to shorten games, then FIFA style penalty kicks to determine preliminary round games will be used. If tied at the end of 11 shooters then the same 11 will shoot in a sudden death round (4v4, 7v7, 9v9 will follow the same format). Semifinals and finals will be played at full length if at all possible.

Please consult the website at www.stlouisda.com for updates concerning game times. Everyone will be responsible for being at his or her designated field unless otherwise notified.

Statement on Hate/Abuse:

Missouri Youth Soccer, its member organizations, and tournament providers, are united in their belief that there is no place for hate or abuse in youth activities. As such, all teams should be aware of the consequences for any actions or verbalizations that are directed at any team members, game officials, spectators, or tournament staff at a Missouri Youth Soccer sanctioned event. These actions are not limited to on-field but encompass anywhere on tournament property leading up to, during, or immediately following the event.

At all times, the head coach of a team is directly responsible for the actions of its coaches, players, fans, and supporters. As such, a head coach may be dismissed for the actions of their team by tournament staff should it become necessary and in such cases that another coach is not available the team will forfeit the match and it shall end immediately.

The following sanctions shall be considered as the advised actions should any abuse or hate speech be observed by game officials and reported promptly to tournament officials:

Players – 2 game suspension for physical or verbal abuse directed toward any game official or tournament staff. Consideration shall also be given to language and content directed towards players and spectators that would be considered hate speech.

Coaches – 2 game suspension for any physical or verbal abuse directed toward any opposing team member, game official or tournament staff.

Spectators/Fans – Spectator and Fan support is highly valued! However, demeaning statements, ridicule of calls or actions, and overall negative or abusive treatment of anyone has no place in developing players in any youth sport. In the event of these issues the sideline shall be cleared for remainder of the match and shall remain cleared for the next match played by the team.

Other Parties not covered above – Shall be banned from tournament grounds immediately and for remainder of tournament.

A full report from all applicable persons involved in violent or abusive actions shall be submitted to the Missouri Youth Soccer office within 48 hours of the tournament for review of further possible actions. At its own discretion, Missouri Youth Soccer may investigate claims further and take further action in those persons or situations that may call for it. In these instances, Missouri Youth Soccer could extend game suspensions and bans toward other Missouri Youth Soccer sanctioned events that may be participated in.